

## The Library SysLibPLCConfig.lib

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This library supports the reading of the configuration data of the PLC Configuration. These data are also loaded to the controller at a download of the application and are written to structures by the runtime system. The library offers functions for getting pointers on these structures.

Due to the fact that pointers on original structures of the runtime system are provided, the following is:

- The structure (pointer to sub-elements) may not be modified !
- If default values of parameters in the structures get modified, this will be of no effect !

If supported by the target system, the following library functions can be used (Execution is synchronous):

- CfgCCGetError
- CfgCCGetHeader
- CfgCCGetRootModule
- CfgCCGetRootModuleByModuleId
- CfgCCGetRootModuleByNodeId

### CfgCCGetError

Note: Currently not yet implemented in the runtime system. Error code always 0.

This function provides information on the errors which occur during the download of the configuration.

The function returns a pointer to structure CCLoadError.

#### Structure CCLoadError:

TYPE CCLoadError :

STRUCT

ulLastError: UDINT;	(* Error code of the last error *)
ulAddInfo1: UDINT;	(* According to ulLastError, the meaning changes. *)
ulAddInfo2: UDINT;	(* According to ulLastError, the meaning changes. *)
szLastError: STRING(32);	(* A possibility to make debugging easier. *)

END\_STRUCT

END\_TYPE

## CfgCCGetHeader

This function returns a pointer on the header structure of the PLC configuration CCHheader.

### Structure CCHheader:

TYPE CCHheader :

STRUCT

szTag: STRING(10); (\*Contains the zero terminated STRING "CommConf"\*)

cByteOrder: BYTE; (\* The file data is in intel format ('I') OR motorola format ('M')\*)

ulSize: UDINT; (\* Size of the following data \*)

lVersion: UDINT; (\*Version number of the file\*)

END\_STRUCT

END\_TYPE

## CfgCCGetRootModule

This function provides information on the root module of the PLC configuration. It returns a pointer to structure CCMModule.

### Structure CCMModule:

TYPE CCMModule :

STRUCT

ucEntryTag: BYTE; (\* 'M' = Module\*)

ucDummy1: BYTE;

ucDummy2: BYTE;

ucDummy3: BYTE;

ulModuleId: UDINT; (\* Id of the module given in the configuration file \*.cfg \*)

sModuleNumber: UINT; (\* Number of the module in the parent module (-1 if root) \*)

usModuleTag: UINT; (\* Describes the kind of the module ( 0=3S-Module, 1=DP-Master, 2=DP-Slave, 3=CAN-Master, 4=CAN-Slave, 5=DP-SingleSlave) \*)

byDeviceDriver: BYTE; (\* The module needs a device driver (0=FALSE, 1=TRUE)\*)

ucDummy4: BYTE;

ucDummy5: BYTE;

ucDummy6: BYTE;

ulNodeId: UDINT; (\* NodeId of the module\*)

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byDefinedWithStruct: BYTE;      (* The module was defined with a structure (0=FALSE, 1=TRUE) *)

ucDummy7: BYTE;
ucDummy8: BYTE;
ucDummy9: BYTE;

ulBitOffsetInput: UDINT;        (* Offset of the modules input area *)
ulBitSizeInput: UDINT;          (* Size of the modules input area in bit *)
ulBitOffsetOutput: UDINT;       (* Offset of the modules output area *)
ulBitSizeOutput: UDINT;         (* Size of the modules output area in bit *)
ulRefIdCommonDiag: UDINT;       (* RefId of the modules common diagnosis area *)
ulBitOffsetCommonDiag: UDINT;   (* Offset of the modules common diagnosis area *)
UDINT;

ulBitSizeDiag: UDINT;           (* Size of the modules diagnosis area in bit *)
usParameterCount: UINT;        (* Number of parameters *)
usDummy: UINT;

ppccpModuleParams:              (* <ccParam [0..usParameterCount]> a pointer to an array of pointers to
POINTER TO POINTER TO          CModuleParam-structures. (Definition of structure CCParam see
ccParam;                        below). Dereferencing the pointer with ppccpModuleParams^ gives you
                                the pointer to the first parameter structure. (ppccpModuleParams+4)^
                                gives you the pointer to the next parameter structure. See also
                                comment (*Read pointer to parameters *) in example project. *)

ulSizeOfSpecificData: UDINT;    (* Size in bytes of the module specific data *)

pModuleData: POINTER TO         (*<MODULE_SPECIFIC_DATA> Here the data, according to
BYTE;                           usModuleTag is located: pModuleData is possible to be a pointer to
                                PBSlave, CANSlave, PBMaster, PBSlave, PBSingleSlave, see
                                definitions below.*)

usChannelCount: UINT;           (* Number of configured channels *)
usModuleCount: UINT;            (* Number of configured modules *)

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(\* In the following the Channels and Modules of this Module in the configured order are located! (DP-Slaves are ordered by the stationnumber!) This means, it is possible that another CModule structure is inserted here.\*)

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ppcccChannels:    POINTER      (* <ccChannel [0..usChannelCount]> Definition of structure CCChannel
TO                POINTER      see below * Dereferencing the pointer with ppccpChannels^ gives you
TO                TO           the pointer to the first parameter structure. (ppccpChannels+4)^ gives
ccChannel;         you the pointer to the next parameter structure. See also comment
                                "(*Read pointer to parameters *)" in example project. *)

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ppccmSubModules:      (* <ccModule [0..usModuleCount]> Points to an array of variables of
POINTER TO POINTER TO type POINTER TO ccModule. To view the contents, you have to assign
BYTE;                 the value to a variable of type "POINTER TO CCModule". Definition of
                       structure CCModule see below. Dereferencing the pointer with
                       ppccpSubModules^ gives you the pointer to the first parameter
                       structure. (ppccpSubModules+4)^ gives you the pointer to the next
                       parameter structure. See also comment "(*Read pointer to parameters
                       *)" in example project. *)

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END\_STRUCT

END\_TYPE

### Structure CCChannel:

TYPE CCChannel :

STRUCT

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    ucEntryTag: BYTE;      (* 'C' = Channel *)
    ulChannelId: UDINT;    (* Id of the channel given in the configuration file *)
    usChannelNumber: UINT; (* Number of the channel in the parent module *)
    ulRefId: UDINT;        (* Direction of the channel (1=input, 2=output, 3=input AND output) *)
    usChannelType: UINT;   (* TYPE of the channel (coded as CoDeSys "TypeClass") *)
    ulBitOffset: UDINT;    (* Offset of the channel in in-/output area *)
    usParameterCount: UINT; (* Number of parameters *)
    ppccpParams: POINTER TO (* PARAMETER[1..usParameterCount]> POINTER TO an ARRAY OF
    POINTER TO CCParam;      pointers TO CCParam-structures. (Definition of structure CCParam see
                             below) *)

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END\_STRUCT

END\_TYPE

### Struktur CCParam:

TYPE CCParam :

STRUCT

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    ulParameterId: UDINT;  (* Id of the parameter given in the configuration file *.cfg *)
    usParameterNumber: UINT; (* Number of the parameter in the module *)
    byReadOnly: BYTE;      (* 1=TRUE, 0=FALSE *)

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byDummy: BYTE;

usParameterType: UINT; (\* Type of the parameter; CoDeSys "TypeClass" \*)

usDummy: UINT;

ulSize: UDINT; (\* Size of the parameter in bytes \*)

byValue: BYTE; (\* The memory representation of the parameter value  
starts with this byte. The other bytes follow immediately, if  
the size of the parameter value is bigger than 1. \*)

END\_STRUCT

END\_TYPE

### CfgCCGetRootModuleByModuleId

This function provides information on the root module of the currently used PLC configuration, which is given by the module Id. The module Id is defined in the configuration file by entry "Id", see document PLC\_Configuration\_E.pdf.

The function returns a pointer to structure CCModule (see above, function CfgCCGetRootModule)

Input Variable	Data type	Description
ulModuleId	UDINT	Module Id of the root module

### CfgCCGetRootModuleByNodeId

This function provides information on the root module of the currently used PLC configuration, which is given by the node Id. The node Id of the module normally results from the position of the module within the PLC Configuration. For details see document PLC\_Configuration\_E.pdf. The function returns a pointer to structure CCModule (see above, function CfgCCGetRootModule)

Input Variable	Data type	Description
ulNodeId	UDINT	Node Id of the root module